

Sewing machines, agency for or dealer in.....	25 00
Seed store, dealer in or agent for, wholesale.....	10 00
Seed store, dealer in or agent for, retail.....	5 00
Seed store, dealer in or agent for, wholesale and retail....	15 00
Shooting gallery.....	25 00
Storage warehouse or rooms, storing furniture, etc.....	15 00
Soda fountains.....	5 00
Slot machines, meaning all machines of this kind, whether for cigar, chewing gum, or any other article, whether placed in store or on the streets, for each machine....	5 00
Slaughter houses or yards.....	100 00
Shuffle boards, where used for profit, directly or indirectly	5 00
Stable.—Each livery stable keeper engaging in the busi- ness of selling, feeding or keeping mules or horses, carriages or other vehicles, for hire (not to cover drays or wagons) in competition with licensed drays or wagons.....	25 00
• Stable, sale and feed only.....	10 00
Stable keepers.—Those using vehicles for hacking pur- poses must pay a hack license in addition to regular business. Each person or firm, including warehouse- men dealing in horses, mules or cattle, and each per- son or firm known as drovers or traders, selling their stock in the city, shall pay a license of.....	15 00
Each and every proprietor of a sale lot or stable shall be held responsible for this license.	
Stevedores.....	10 00
Street cars, per car.....	7 50
Shingle mills, agents for or dealers in shingles.....	15 00
Sign painters.....	15 00
Steam ferries, chartered.....	100 00
Sleeping car companies.....	100 00

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Tailor, merchant.....	\$ 15 00
Tailor, merchant, dealer in or agent for any person or firm, or any other person acting as agent for firm outside of the city, and taking orders for clothing to be made outside of the city, shall be classed as an agent, and shall pay a license of.....	25 00
Telegraph company.....	100 00
Telephone company.....	100 00
Ten pin alley, where used for profit.....	10 00
Theater ticket-broker, meaning any person or persons who purchase tickets and sell them at advanced prices	25 00